UNIV

CANNABIS SPEAKERS SERIES

Cannabis & Gaming

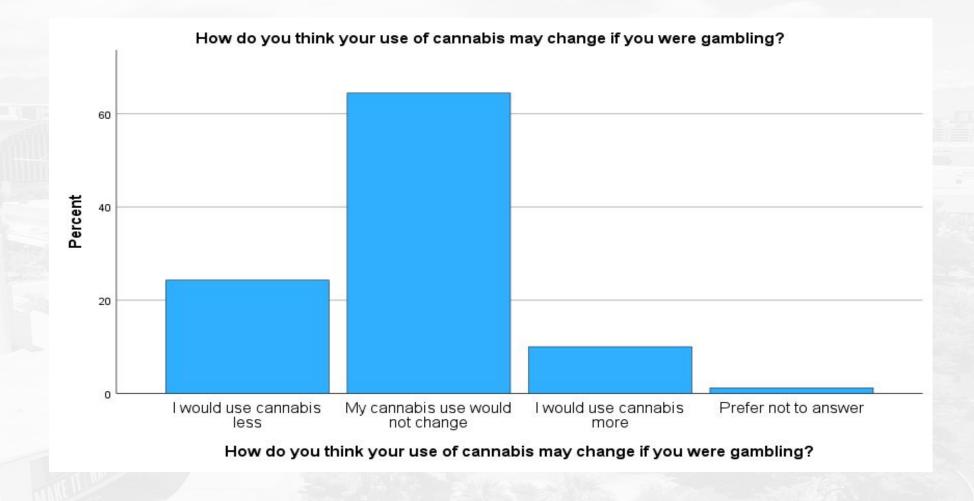
MAY 19, 2025

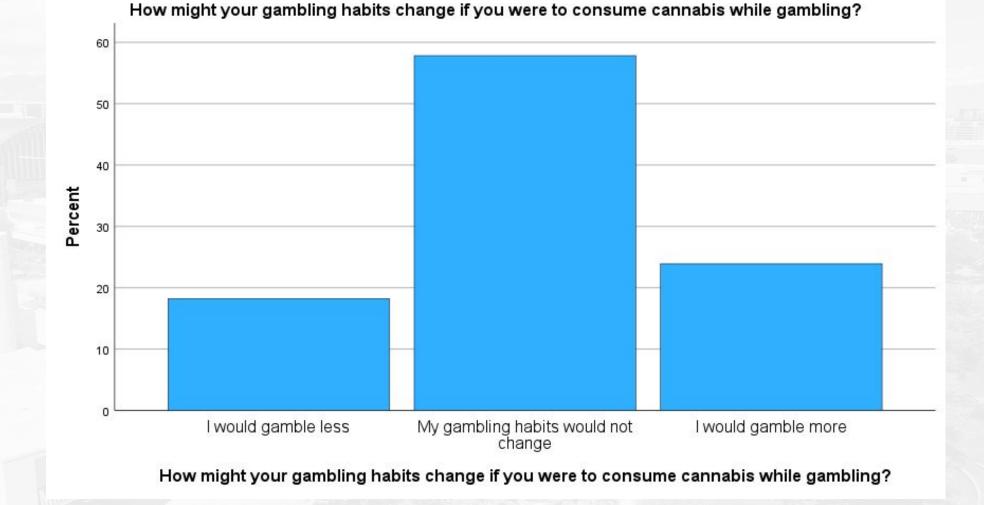
SURVEY ON CANNABIS
AND GAMBLING

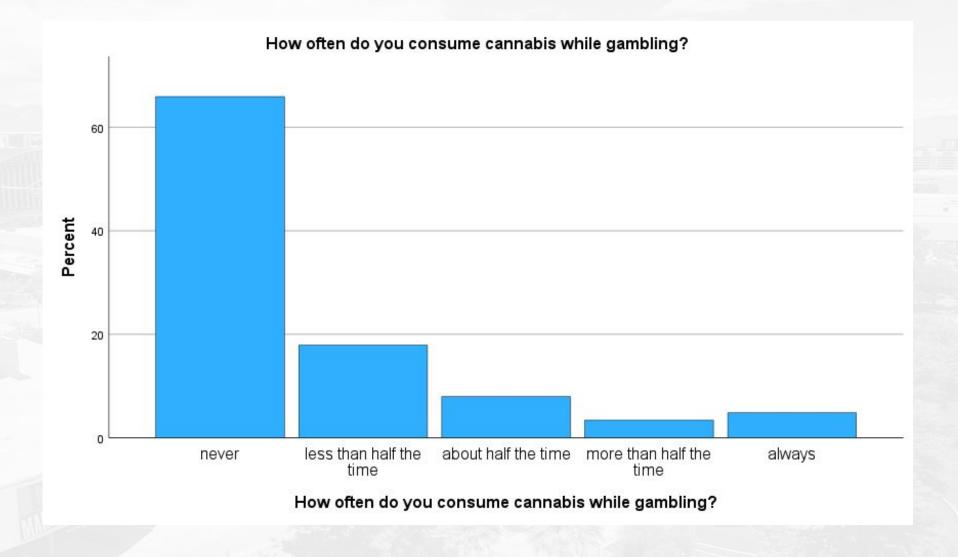
Survey on Cannabis and Gambling

Riana Durrett, LL.M., J.D. Celene Fuller Marla Royne Stafford, PH.D.

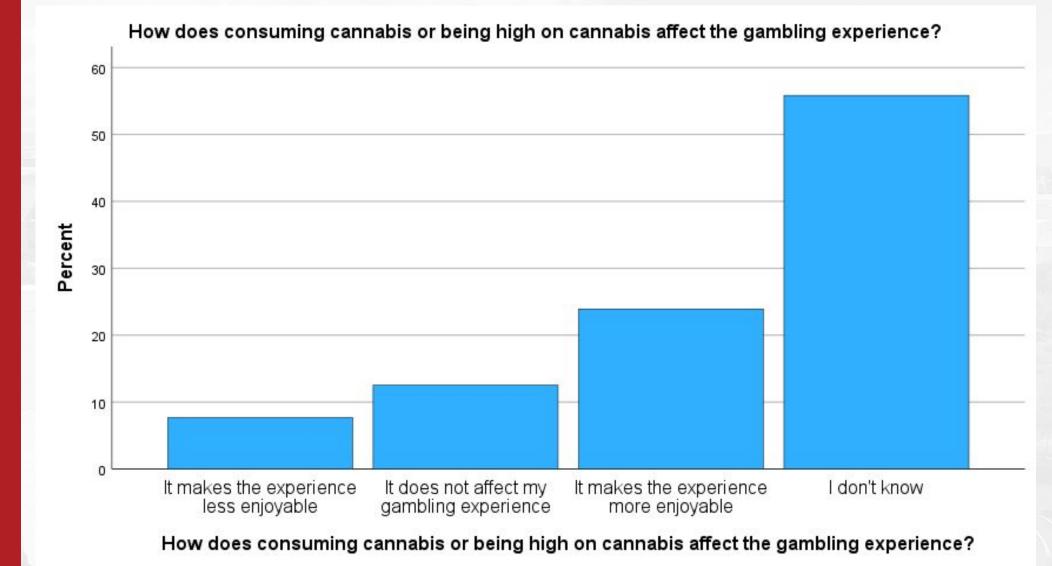
- Developed on Qualtrics
- Used Prolific for Data Collection
- 620 Respondents; 21 and older
- Questionnaire covered perceptions of cannabis, gambling, and the interplay between the two
- Looked at attitudes, beliefs, behaviors relating to cannabis & gaming
- This just shows some highlights



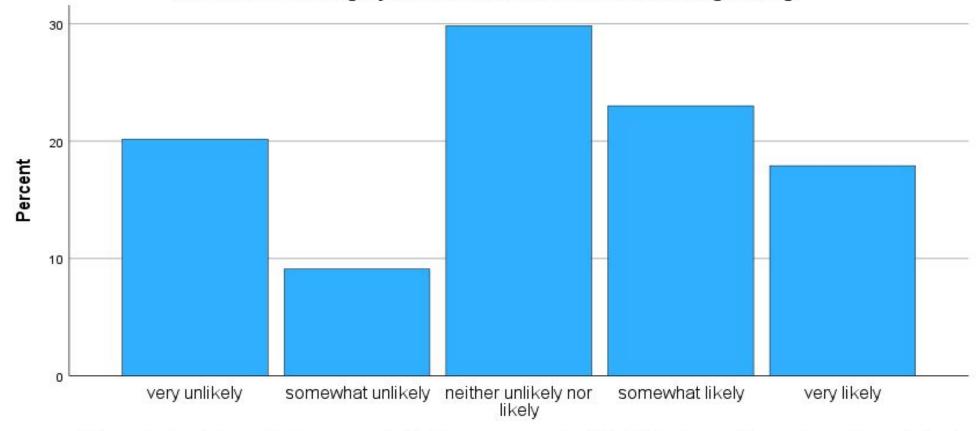






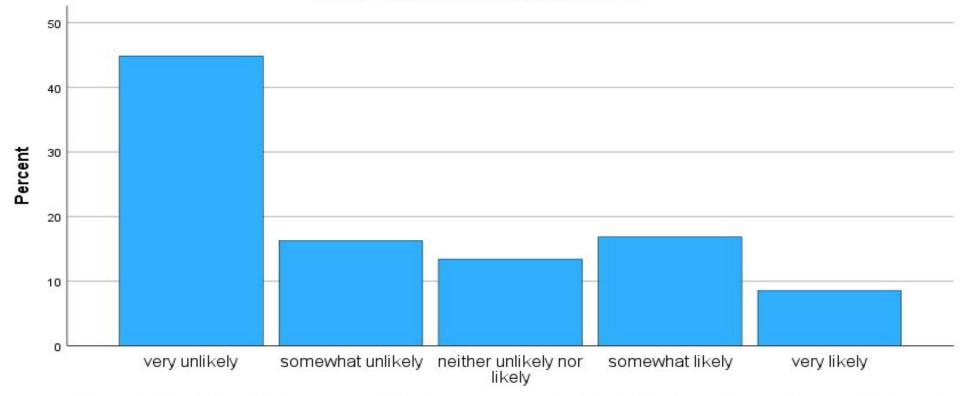


Please indicate how likely you would be to engage each of the following actions. - I would gamble at a legal business if I were legally allowed to consume cannabis while gambling.



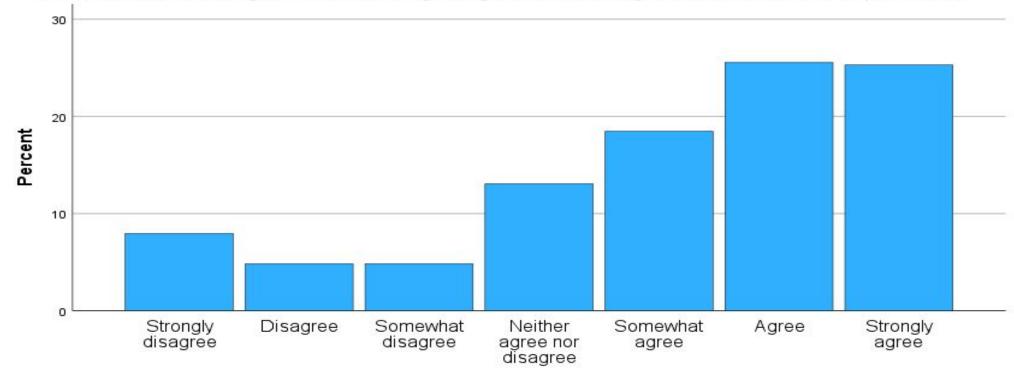
Please indicate how likely you would be to engage each of the following actions. - I would gamble at a legal business if I were legally allowed to consume cannabis while gambling.

Please indicate how likely you would be to engage each of the following actions. - If I were staying at a hotel, I would have cannabis delivered to me.



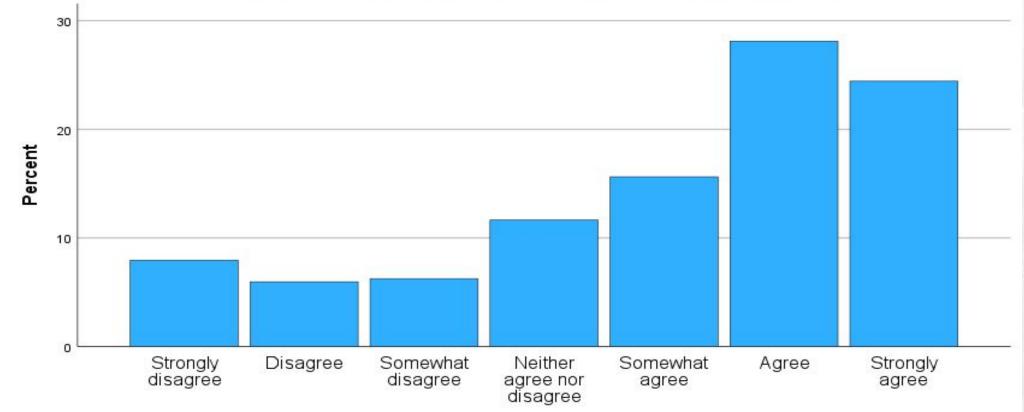
Please indicate how likely you would be to engage each of the following actions. - If I were staying at a hotel, I would have cannabis delivered to me.

Please indicate the extent to which you agree or disagree with each of the following statements: - I'm in favor of a hotel or casino having cannabis smoking lounges or other designated cannabis consumption areas.



Please indicate the extent to which you agree or disagree with each of the following statements: - I'm in favor of a hotel or casino having cannabis smoking lounges or other designated cannabis consumption areas.

Please indicate the extent to which you agree or disagree with each of the following statements: - I'm in favor of a hotel or casino having cannabis smoking rooms (similar to cigarette smoking).



Please indicate the extent to which you agree or disagree with each of the following statements: - I'm in favor of a hotel or casino having cannabis smoking rooms (similar to cigarette smoking).

UNIV

Thank you!

Marla.Stafford@unlv.edu

And the Two Shall Never Meet: A Comparison of Nevada's Gaming and Cannabis Regulatory Frameworks and Policy Goals

Riana Durrett, Esq.

NINTH CIRCUIT Western Legal History Law Journal — Volume 34, Number 1-2

Key Similarities in Frameworks — Suitability, barriers to entry, command and control regulation

Similarities and Critical Differences in Practice

Separation of Industries ("And the Two Shall Never Meet")

Cannabis and the Regulate Like Gaming Experiment: Are Nevada's Gaming Policies and Regulations Portable to Cannabis?

Riana Durrett, LL.M., J.D.; Marla Royne Stafford, Ph.D.

UNLV Gaming Law Journal — April 2025

This paper examines the histories of the two industries in Nevada.

How cannabis regulation evolved to adopt the gaming model in Nevada

Whether Nevada's successful gaming regulatory model is an appropriate blueprint for cannabis regulation.

Similarities and differences in structures and realties

Why Nevada has, and should back away from regulating cannabis like gaming.

Integrating Cannabis and Gaming: Re-evaluating their Business Intersection

Riana Durrett, LL.M., J.D.; Maggie McLetchie, Esq., J.D.; Marla Royne Stafford, Ph.D.; & Juliana Ness, J.D. Candidate (2025)

This paper examines the various ways these industries are separated- state law, regulation, local codes, etc.

We drill into the reasons for the separations, whether those still exist, and when and how the reasons for separations could eventually be resolved.

We look at the problems the separation causes for both industries- unlicensed sales

The paper also looks at other jurisdictions where both cannabis and gaming are legal It emphasized the importance of aligning laws with cannabis policy goals and streamlining those goals, rather than trying to meet the myriad policy goals that have been identified since cannabis was first legalized in 2014 including generating tax revenue, meeting needs of medical patients, consumer protection, social equity, the separation of these industries.



The 1,500-Foot Wall: Policy Barriers Between Cannabis and Gaming in Nevada

Robin Goldstein, Ph.D., Riana Durrett, LL.M., Dan Smith, J.D.

Summer 2025

Also examines the separations, but also looks at the economic consequences of maintaining these prohibitions.

The paper will examine economic opportunities in tourism, investment, and consumer convenience.

This paper argues that revisiting these policies could unlock new avenues for growth while preserving the integrity of each industry.

CANNABIS & GAMING

Provisions of AB 203





AB 203 Requires Cannabis and Gaming Report

Section 28 of AB 203 requires the Cannabis Compliance Board and the Nevada Gaming Control Board to jointly prepare and submit a report concerning the relationship between the gaming industry and the cannabis industry in Nevada to the Governor and the Director of the Legislative Counsel Bureau on or before December 13, 2026.

In preparing the report, the Cannabis Compliance Board and the Nevada Gaming Control Board shall consult with *relevant research institutions* and incorporate any relevant input received from such research institutions into the report.

UNIV

CANNABIS SPEAKERS SERIES

Cannabis & Gaming

MAY 19, 2025